CLOUD RECORDING:

https://wustl.zoom.us/rec/play/ X6e46FBrL8F3Z3L0ETu7biN1uejfC3qeXA3Tw7tmhjNaHOANQPhLb2IX4jRMdQCqlD1Ssi_V2dht6-S.j0ItzbSrOdVgZ3AU? continueMode=true&_x_zm_rtaid=AxDf2VyzRgeRyjQjLRJeZw.16 49252853639.cc2f5d4c9885aa3e1b83fbac1640c5e7&_x_zm_rhtaid= 944

DISCUSSION NOTES:

- **Horizontal Scroll:** This can be a major headache, and would possibly impede the mobile layout if there is not indication to the audience to swipe horizontally. We discussed implementing this for single items on the page but not overall.
- **Vertical Layout:** Instead we discussed having a long background image that uses a light blue to dark blue gradient to communicate descending into the ocean.
- Audience: The primary audience should be children, so keep a focus on having comprehensible images, text, and probably use a large, easy-toread type face.
- Navigation & Information: Since the written information on the page should be limited, and supplemented with visuals. We decide that all the content should be displayed always, and the navigation bar should take the viewer to different pixel offsets corresponding to the content they requested.
- **Final Touches:** Some final visual elements we considered including were: a seafloor at the bottom of the background gradient so that the users know when they reach the bottom of the page, hand-made illustrations (time permitting), and using a unique type face for headings to continue the "deep sea" theme.